



DDLs House Rules: Clan War

What is a Clan War?

A Clan is a laser skirmish team of 5 players. A Clan War is a team based laser skirmish competition.

At DDLs, we have four senior Clan Wars and one junior Clan War every year. Our Clan War events usually take 4+ hours, Clans do not compete for the entire time period.

How do I get to play in a Clan War?

You can start a Clan or find one to join.

Players can be of any age and clans can be mixed teams. Clans may have reserves, if they so desire.

If you cannot find enough players to form a Clan, you can always offer to “Merc” the event. A Merc (short for mercenary) is a nickname for an available player at a Clan War.

We have seen Clan War events end up with so many Mercs, they form a Clan on the day...some have even finished the event on the podium!

ANCW Rules.

The full set of ANCW (Australian National Clan War) rules are used.

This includes permitted gun types & number, game type, game length, respawns, etc.

[Click Here](#) for link to ANCW Rules.

Clan War Season : dates & locations

Summer Clan War – February 21 at Murphys Creek bush site

Autumn Clan War – April 11, location TBA

Winter Clan War – June 20, location TBA

Spring Clan War – September 5, location TBA

Please note – at least one Clan War round will be held in Warwick

Clan War House Rules

1. Factory guns only. No custom guns.

2. Gun modifications allowed:

- Choice of paint colour/stickers,
- additional hand grip/s,
- choice of scope/sight.

3. Clan Members Registration

The first time a Clan competes in an annual Clan War, the Clan must register all players names. This is required for annual points.

4. Scoring at a Clan War

At a Clan War, Clans compete for points to decide which Clans are going into the finals. The finals will decide 1st, 2nd, 3rd and 4th places; these placings are irrelevant to points earned during the competition, as the finals are sudden death format.

Players of the winning Clan receive take home medals and their clan name will be recorded on the seasonal shield.

5. Annual Shield & Annual Points

The annual shield is awarded to the clan with the highest overall points at the end of the Clan War season.

Available points for the annual shield: 1st place = 5 points, 2nd place = 4 points, 3rd place = 3 points, 4th place = 2 points and every other placing receives 1 point.

For a Clan to be awarded points for the annual shield, they must compete with at least 3 of the original; 5 players in every round.

A clan can name itself whatever it wants, it is the players that determine if it is the same clan for the purpose of annual point scores.

ANCW Sponsorship

The Clan who is the current DDLS Annual Champions will be sponsored to attend the ANCW as a representative team from DDLS.

Should the Annual Champion Clan be unavailable to attend the ANCW event, the sponsorship option will be offered to the 2nd placed Clan.

Should the 2nd placed Clan be unavailable to attend the ANCW event, the sponsorship option will be offered to the 3rd placed Clan.

Players on the sponsored Clan must be the same as those registered on that Clan for local competition during the Clan War season.

Terms

The sponsored Clan must compete in both inflatables and bush rounds of the ANCW.

DDLS will supply all registration fees for a clan to compete at the ANCW.

DDLS will assist with supply of Clan shirts for the ANCW event, to a maximum limit of \$50 per player, maximum of 6 players.

Sponsored Players will pay for all their own travel costs to and from the ANCW event.

Sponsored Players will pay for all their own meals and accommodation costs required to attend the ANCW event.

Conditions

A sponsored clan must behave in a manner that will not bring disrepute to DDLS and or its players and staff.

Should a sponsored clan be disqualified from competition due to dissent, poor sportpersonship, cheating and/or any other disreputable behaviour, that Clan agrees to reimburse DDLS of all related expenses incurred by the terms of the sponsorship.